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New teaser for 'Tenebrae - Twilight of the Gods'!

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International

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Troglobytes Games

New teaser for Tenebrae - Twilight of the Gods

Troglobytes' Action RPG for PC/Xbox One shows some gameplay action

GRAVINA IN PUGLIA – ITALY, April 29, 2016 – Announced back in January for both Windows and Xbox One platforms, 'Tenebrae – Twilight of the Gods' shows a fresh new teaser trailer with some combat action.

Tenebrae - Twilight of the Gods is a story-driven, fast-paced **3D Action/Adventure** game with just the right dose of **RPG** elements to further spice up the gameplay.

Paying homage to the 80's/90's classics of old such as *Ghost n' Goblins*, *Shadow of the Beast* and *Metroidvania* games, Tenebrae is set to add a whole variety of unique twists to the genre, thanks to the technology of procedurally generated content.

“The team has been hard at work to implement the combat system and some basic AI for the enemies, which will be further developed in the next few months” said programmer and tech artist Luciano Iurino. “We also implemented a brand new random dungeon generator which will allow for more interesting Metroidvania-like maps to explore”.

Watch 'Tenebrae' April 2016 Teaser here: <https://youtu.be/sfNwabzqnow>

About Us

Troglobytes Games is a small independent videogame development studio based in sunny Southern Italy, founded by both industry veterans and young talents.

We love playing and making videogames. Our mission is to create high-quality and innovative games on various platforms using all the new available technologies and focusing on storytelling and aesthetics. <http://www.troglobytesgames.com>

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